

# RESPONSIVE DESIGN SPRINT

October 1 - 5th 2018

LEGAL  
UX

The objective of this sprint is to quickly validate our product direction and design.



Understand



Decide



Design & Iterate



Review

## MONDAY • OCT 1

### UNDERSTAND

#### 9 - 12 Review current pattern

Participants: Sam • Jason • Eric

- Focus on the solutions (identifying the patterns & create affinity diagram)
- Review of existing ideas to remix and improve.  
How are they used today: platform, industry, standards, global components. Create a grouping of the patterns that we will use.

#### 12 Break for lunch

#### 1 - 2 Ideation

Participants: Sam • Jason • Eric

- Sketch a four-step process that emphasizes critical thinking over artistry.
- Define rules that govern our patterns.
- Define our success criteria

#### 2 - 2:30 Chat with UX Research

Participants: Shannon • Lori • Jason • Eric

#### 2:30 - 4 Tech checkin

Participants: Dwar • Nathan • Josie • Sam • Jason • Eric

- Gather feedback and Initially thoughts on our guidelines and patterns.
- Participants to provide T- Shirt sizing on the patterns

## TUESDAY • OCT 2

### DECIDE

#### 9 - 11 Sketch & organize

Participants: Jason • Eric

- Create simple sketches of the white board patterns from the review of existing ideas to remix and improve.

#### 11 - 12 Product checkin

Participants: Sam • Dwar • Steve • Andrew • Jason • Eric

- Rank patterns that are most important using a dot matrix

#### 12 - 1 Break for lunch

#### 1 - 2:30 Review & decide

Participants: Jason • Eric

- Review the feedback of the affinity diagram

#### 2 - 4:30 Start designing

Participants: Jason • Eric

## WEDNESDAY • OCT 3

### DESIGN & ITERATE

#### 9 - 3:30 Design

Participants: Jason • Eric

- Bringing components to higher fidelity

## THURSDAY • OCT 4

### DESIGN & ITERATE

#### 9 - 3:30 Design

Participants: Jason • Eric

- Combining components into responsive pages and creating interactive prototypes

## FRIDAY • OCT 5

### REVIEW

#### 9 - 11 Design

Participants: Jason • Eric

- Combining components into responsive pages and creating interactive prototypes

#### 11 - 12 Sprint Review

Participants: Karla • Vidya • Andrew • Steve • Sam • Jason • Eric

#### 12 - 1 Break for lunch

#### 1 - 2 Research discussion

Participants: Shannon • Lori • Jason • Eric

- Talk through testing plan with research team

#### 2 - 3:30 Recap

Participants: Sam • Jason • Eric

# Monday's tech clarity for scope of work

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Navigation

Search

Search Results

Document display

Delivery

Browse

Keycite

Recent Searches

Rescent Documents

Folders

# Tuesday's ranking of features by importance

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Navigation

Search

Search Results

Document display

Delivery

Browse

Keycite

Recent Searches

Rescent Documents

Folders

# Wednesday's design agenda

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Design features and components and set rules for UI patterns

## Features:

Document display

Search Results

Browse

Search

Home

Delivery

Keycite

Folders

Recent Searches & Documents

## Components:

Global UI components

Headers

Page Titles

Footer

Navigation

Action Menus (Delivery, Filters, TOC etc.)

Toolbars (Search Result & Document Display)

Layout types & Groupings